

Sheffield Pubs Galore Crawl

Friday 12th July 2019

Suggested crawl routes for anyone arriving in Sheffield on Thursday or staying on until Saturday are available on request.

Friday breakfast (for the benefit of anyone arriving in Sheffield the night before)

Although many pub crawlers swear by Wetherspoons, there are alternatives. Here is one:

[Green Room](#) 150-154 Devonshire Street, S3 7SG
Breakfast available from 8:30am. Price £3.95 for full English
or veggie, £5.95 for a 'BIG' breakfast.

Walking distances and times in the crawl details below are taken from Google maps and should be adjusted for known differences in ones own walking speed and of course for hills.

Main crawl route with alternatives and wild cards

- [Alternative start point: [Benjamin Huntsman \(Spoons\)](#)]

Walking distance to Sheffield Tap: 0.5 mile (10 mins), or to Rutland Arms 0.3 mile (6 mins)

- [Sheffield Tap](#) Platform 1b, Sheffield Station Open at 10am – suggested arrival 11:15
- [Rutland Arms](#) 86 Brown Street S1 2BS Open at 12 – suggested arrival 12:15
Main route: walk via Arundel Lane and Charles Street, across Arundel Gate to
- [The Roebuck](#) 72 Charles Street S1 2NB
Continue up Charles Street and along Wellington Street.

[Alternative 1: [Triple Point Brewery](#) (wild card) then [Beer Engine](#) 17 Cemetery Road S11 8FJ, then rejoin main route at Devonshire Cat or Bath Hotel.]

[Alternative 2: [Lord Nelson](#) (wild card) then [Beer Engine](#), then rejoin main route at Devonshire Cat or Bath Hotel.]

Walking distances: Rutland to Devonshire Cat via Roebuck: 0.7 mile (14 mins)
Rutland to Beer Engine via Triple Point: 0.8 mile (16 mins)
Rutland to Beer Engine via Lord Nelson: 0.7 mile (14 mins)
Beer Engine to Devonshire Cat: 0.6 mile (12 mins)
Beer Engine to Bath Hotel: 0.7 mile (15 mins)

- [Devonshire Cat](#) 49 Wellington Street S1 4HG Suggested arrival: 13:40
wild card: [Brew Dog](#)

Walking distance (Dev Cat to Bath): 0.3 mile (7 mins)

- [Bath Hotel](#) 68 Victoria Street S3 7QL Suggested arrival: 14:20
wild card: [Red Deer](#)
wild card: [University Arms](#)

Tram to Shalesmoor from University tram stop at around 15:00 to 15:30 (or even 16:00)

Kelham Island

Not really an island, it was just a small industrial area between the River Don and the goyt or mill run that is separated from the main flow at Kelham Weir. This can be clearly seen from Ball Street Bridge, for anyone who is interested. The name has come to be used for the larger surrounding area.

Shalesmoor is the gateway to Kelham Island, an area of concentrated pub excellence, with the Wellington at one end and Shakespeares (and the Bar Stewards) at the other, and all the other pubs to the north-east.

- [Wellington](#) (just around the corner from the tram stop)
wild card: [Ship Inn](#)
- [Bar Stewards/Shakespeares](#) (double header)
- [Kelham Island Tavern/Fat Cat](#) (double header)
wild card: [Riverside](#)
wild card: [Harlequin](#)
wild card: [Old Workshop](#)
wild card: [Forest](#)
- [Gardeners Rest](#)

Buses to the station from just across the road at frequent intervals early evening (eg 18:43 18:59, 19:11, 19:26) take about 11 mins including 3 mins walk from the bus interchange to the railway station.)

[Alternative route around Kelham Island and Neepsend:

1. Wellington
2. Gardeners Rest walking distance from Wellington: 0.4 mile (8 mins)
3. Forest
4. Old Workshop
5. Riverside
6. Harlequin
7. Fat Cat
8. Kelham Island Tavern
9. Bar Stewards
10. Shakespeares – allow 20 to 25 minutes to walk to the station from here]

*Pub count: 12 main targets with 10 wild cards + 'Spoons: 23
(so don't try to do them all)*